

Slicing in Photoshop

Slicing: create one web page for ex 3

Size : all imagery should be 72 ppi. Viewports: 760 x 420.

Compose your page in Photoshop. Design it as you would any layout. KEEP IN MIND THAT YOU WILL NEED TO REASSEMBLE THIS IN A GRID. This will affect placement of some of your objects to avoid, for example, slicing a button in two.

You will assemble rollovers in Photoshop as well. Place the rollover effect in different layers. Make sure to label them so you can tell them apart. Keep your slicing as simple as possible!

Go to SLICES: Create slices from guides. The slices you've made will show up in blue, default slices will be in gray. Get rid of any un-needed slices by selecting them with the slice selection tool and deleting them. You can then extend existing slices if necessary. **NAME YOUR SLICES.** Failure to name your slices may make your life much more miserable.

Go to save for web and devices. Use the select tool to set the best optimization option for each slice.

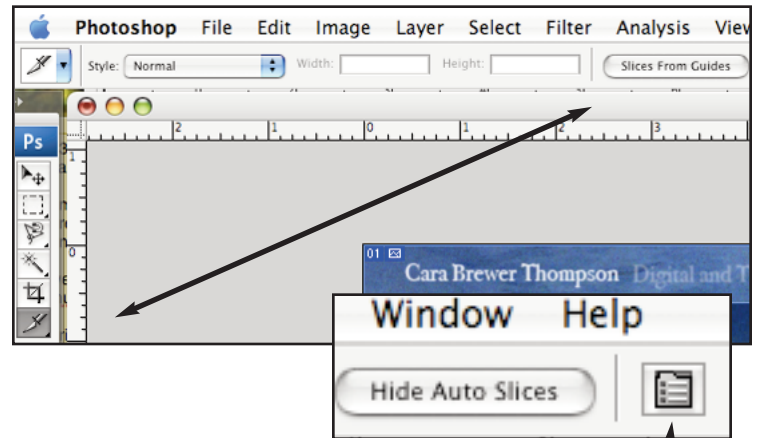
Click on each slice and choose optimize settings (like you did for ex 2- the optimization exercise). Keep in mind, not all images may need the same settings. When done, go to save optimized as-images only. Make sure images folder in **NOT selecte**d under other. (otherwise, it will make a new image folder every time you save. Very confusing!)

Change the over states for your buttons (turn the "over" layers on) and re-save them.

If you have not already done so, make a sketch showing how many rows and columns you will need to reassemble this in Dreamweaver

Now; reassemble in Dreamweaver using the table sketch you made. Good luck!

Optional step: create a 4th page (or elaborate on your 3rd page) using this as a start. This time, create disjointed rollovers. (demo on demand, handout on class web)



name slices

